

Appl. No. : 10/646,933
Filed : August 22, 2003

AMENDMENTS TO THE CLAIMS

1. – 20. (Cancelled)
21. (Currently Amended) A method of analyzing a multimedia data object that is adapted for rendering on an electronic device, the method comprising:
 - identifying a transmission rate;
 - prior to transmission of the multimedia data object to a receiving device targeted to display the multimedia data object, determining a buffer time based upon the transmission rate and at least one characteristic of the multimedia data object; and
 - indicating the buffer time.
22. (Original) The method of Claim 21, wherein the characteristic includes a presentation requirement of multimedia data object.
23. (Original) The method of Claim 21, additionally comprising transmitting the buffer time from a server computer to a client computer.
24. (Currently Amended) A method of analyzing a multimedia data object that is adapted for rendering on an electronic device, the method comprising:
 - identifying a transmission rate;
 - determining a buffer time based upon the transmission rate and at least one characteristic of the multimedia data object; and
 - indicating the determined buffer time; and
 - transmitting the indicated buffer size from a server computer to a client computer.
25. (Original) The method of Claim 21, wherein the characteristic includes a presentation requirement of multimedia data object.
26. (Cancelled)
27. (Original) An electronic device, comprising:
 - a data object;
 - a display; and
 - a component configured to analyze the data object and display a buffer size or time that is used for buffering data on another electronic device.
28. (Original) The electronic device of Claim 27, wherein the component displays a consumption graph on the display.

Appl. No. : 10/646,933
Filed : August 22, 2003

29. (Original) The electronic device of Claim of Claim 28, wherein the electronic device modifies the consumption graph based upon a provided transmission rate.

30. – 33. (Cancelled)

34. (Original) A screen display, comprising:

an area for displaying data consumption characteristics of a multi-media object having non-uniform consumption characteristics; and

an area for displaying a buffer time for transmitting the multi-media object.

35. (Original) The screen display of Claim 34, wherein the buffer time indicates a duration of time that must pass in which an electronic device receives portions of the multi-media data object at a target transmission rate before the before the multi-media object is presented to a user.

36. (Original) The screen display of Claim 30, wherein the screen display is displayed by an electronic device.